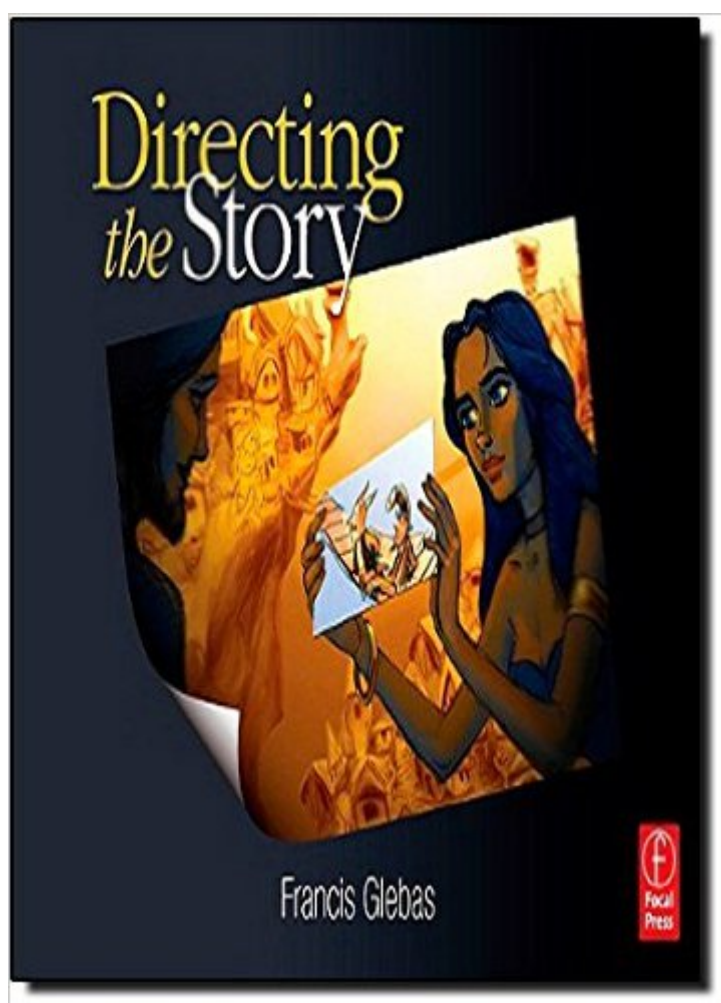


The book was found

Directing The Story: Professional Storytelling And Storyboarding Techniques For Live Action And Animation



Synopsis

Francis Glebas, a top Disney storyboard artist, teaches artists a structural approach to clearly and dramatically presenting visual stories. They will learn classic visual storytelling techniques such as conveying meaning with images and directing the viewer's eye. Glebas also teaches how to spot potential problems before they cost time and money, and he offers creative solutions on how to solve them.

Book Information

Paperback: 360 pages

Publisher: Focal Press; 1 edition (October 11, 2008)

Language: English

ISBN-10: 0240810767

ISBN-13: 978-0240810768

Product Dimensions: 0.8 x 10.8 x 8.2 inches

Shipping Weight: 2.6 pounds (View shipping rates and policies)

Average Customer Review: 4.8 out of 5 stars 76 customer reviews

Best Sellers Rank: #53,866 in Books (See Top 100 in Books) #9 in Books > Arts & Photography > Other Media > Digital #42 in Books > Arts & Photography > Graphic Design > Commercial > Illustration #70 in Books > Humor & Entertainment > Movies > Video > Direction & Production

Customer Reviews

Francis Glebas has put together a really comprehensive and thought-provoking look at the art and craft of film making, specifically directing. His approach, which is to ask a lot of seemingly innocent questions, has much the same effect as the good storytelling he is trying to teach us. It draws us in and makes us think. I can't imagine anyone, in or out of our business, who won't find any number of helpful ideas as they work their way through the filmmaking jungles!!- Roy Disney, Director Emeritus and consultant for The Walt Disney Company Francis Glebas was one of our most talented storyboard artists at Disney, and it was our great fortune to have him on the story team. He has a wealth of experience to share.- Jeffrey Katzenberg, CEO, Dreamworks Animation

Francis Glebas worked as a story artist for Disney Feature Animation on Aladdin, Lion King, Pocahontas, Hunchback of Notre Dame, Dinosaur, Treasure Planet and Hercules. He also directed Pomp and Circumstance starring Donald Duck in Fantasia 2000 and Piglet's BIG Movie. Francis is also an award-winning independent live action movie maker with almost 40 years' experience. He

currently teaches storyboarding at Gnomon School of Visual Effects. Francis also works as a creative consultant, having worked with the Irish Government, Korean Government, General Motors, Los Alamos Labs, Walt Disney Imagineering and other film studios.

This is one of three essential books for putting together a comic. The first basic book: Alan Moore's Writing For Comics. If you still want to do so, then get: Write or Wrong by Dirk Manning. And this is when you really know you are serious TOTALLY: Directing the Story. Dirk Manning is writing a sequel to Write or Wrong that is about how to fund your project in Kickstarter, and as in his first book how to start by getting your work out there in ebook form before print copies, to build your audience as an Independent.

I am a science communicator, playwright, and storyteller. My cartooning teacher told me about this book and I will be forever grateful for that suggestion. This book lays out elements, structure, and dynamics of story in a way that is remarkably clear, compelling, and useful. It helped me come to a clearer understanding of why I do what I do and what else I should be doing in all aspects of my work. I have purchased several copies and given them as gifts and will probably buy many more. Thank you, Francis Glebas, for leading the way in thinking about and designing stories. Oh, I loved the illustrations. What a great book to own.

Directing the Story clarify to me simple questions I had about filmmaking... What the directors do? How some one do actually direct and design a film?The author answer that questions clearly and without technical-complicated language. It is important specially if you are an aspiring filmmaker with no previous training. It will help you having a big picture of the art of visual storytelling, to speak to the audience. After reading this book you will see movies differently. Though, as in any art craft, practice is the key but it is better when you have an idea of the path you have to walk.I recommend to reed this book along with two others: the Invisible Ink and The Golden Theme by Brian McDonald.

Note the title is about directing the story, not directing the movie, and the emphasis is on the story.The goal of this book is to help you get your audience "lost in the story" of your movie. It details a lot of professional directing techniques and principles to help aid storytelling. The writing is clear and Francis Glebas even storyboarded a whole short story to serve as an example, in addition to the many examples already provided.Using storyboards as a primary tool, he goes through the

various storytelling techniques used in films , like ways to pace/cut scenes, introducing themes and story structure subtly, directing the audience's eyes, creating characters people can related to, etc. Francis Glebas then breaks down these high level concepts into many smaller easy-to-understand points to focus in depth. One particular point to note is the version of "One Thousand and One Arabian Nights" Francis Glebas has storyboarded to provided as an example throughout the book. All the techniques he teaches are used in the storyboard for that story. It ends with cliffhangers in every chapter. The story is absorbing even though it's done in sketches. Goes to show that story is still king. This book is for anyone who wants to direct professional stories. It should be made compulsory reading in film schools. Two enthusiastic thumbs up from me. For more reading, I would recommend Ideas for the Animated Short, which goes even further in depth with storytelling techniques. Bad stories shouldn't have excuses. (More pictures are available on my blog. Just visit my profile for the link.)

Bought as a gift for a nephew interested in film-making / storytelling, particularly animations. He says he loves it. I was hesitant since he's part of a generation that lives on social media and learns from Youtube but given his enthusiasm I think this was a good buy. Who knows, maybe he will continue to pursue this as career or hobby. Either way, it turned out to be a good present and I'm pleased with the quality of book itself.

This book really did not just open my eyes in ways of telling a story with pictures, but also storytelling overall. The story told in the book kept me coming for more. One of the few books in my life that I could not stop thinking about. If your looking to get into the film or tv world this is a must read!! I will be rereading this book again and again!

I had a class with Francis and that was the reason I bought this book. He had a lot of experience in industry so you'll learn a lot from this book. This is a story telling book but it also gives you tips about storyboarding. I like this book and I also got it signed by Francis.

This was my first book I bought for studying stroyboards and storytelling skills. I fell in love with this book instantly!!! am now finishing the book half way and I feel it helped me a lot already. Really recommend it! :D

[Download to continue reading...](#)

Directing the Story: Professional Storytelling and Storyboarding Techniques for Live Action and

Animation How to Draw Action Figures: Book 2: More than 70 Sketches of Action Figures and Action Poses (Drawing Action Figures, Draw Action Figures Book, How Draw Action Poses, Draw Comic Figures) Set the Action! Creating Backgrounds for Compelling Storytelling in Animation, Comics, and Games TED Talks Storytelling: 23 Storytelling Techniques from the Best TED Talks Studio Television Production and Directing: Studio-Based Television Production and Directing (Media Manuals) The Complete Animation Course: The Principles, Practice and Techniques of Successful Animation Animated Life: A Lifetime of tips, tricks, techniques and stories from an animation Legend (Animation Masters) Storyboarding Essentials: SCAD Creative Essentials (How to Translate Your Story to the Screen for Film, TV, and Other Media) Improving Your Storytelling: Beyond the Basics for All Who Tell Stories in Work and Play (American Storytelling) Pixar Storytelling: Rules for Effective Storytelling Based on Pixar's Greatest Films Sharable Parables: Creative Storytelling Ideas for Ages 3-12 (The Steven James Storytelling Library) Creative Storytelling Guide for Children's Ministry: When All Your Brain Wants to Do Is Fly! (The Steven James Storytelling Library) Storytelling with Rubber Stamps (Scrapbook Storytelling) Exploring Storyboarding (Design Concepts) Animation Lab for Kids: Fun Projects for Visual Storytelling and Making Art Move - From cartooning and flip books to claymation and stop-motion movie making (Lab Series) DISNEY'S ART OF ANIMATION Disney's Art of Animation #1: From Mickey Mouse, To Beauty and the Beast Trade Secrets: Rowland B. Wilson's Notes on Design for Cartooning and Animation (Animation Masters Title) Stop Motion: Craft Skills for Model Animation (Focal Press Visual Effects and Animation) Producing Independent 2D Character Animation: Making & Selling A Short Film (Focal Press Visual Effects and Animation) Animation in the Home Digital Studio: Creation to Distribution (Focal Press Visual Effects and Animation)

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)